

Edina Parks & Recreation Department

2016 Adult Softball League Information

**CITY OF EDINA PARKS & RECREATION DEPARTMENT
4801 W. 50TH STREET
EDINA, MINNESOTA 55424
952-826-0367**

WWW.EDINAMN.GOV/PARKS





2016 Adult Softball

Edina Parks & Recreation Department

952-826-0367

Leagues

Adult Softball has various leagues throughout the week. The Tuesday night league will be combined with the Hopkins-Minnetonka Recreation Department.

Note that this 2016 USSSA slow-pitch softball season will implement the new bat policy identifying USSSA 1.20 Marked Stamp on all bats for league play. ALL bats must comply with this new standard in order to be used in any league play.

Game information

Games are played at Van Valkenburg Park fields. There will be 10 league games (except the double header league where there are 20 games) and all except the Tuesday night league will have a single elimination playoff. All games are refereed by paid officials. Games begin the week of April 25. Game balls and a score book will be at the fields.

Eligibility

Player must be at least 18 years of age. Resident teams receive a \$60.00 discount on the team fee. Rosters must contain 90% or more Edina residents in order to qualify.

Supplies

Teams should bring a first aid kit to each game.

Miscellaneous Information

Managers meeting will be held at Van Valkenburg Park on Wednesday, April 6 at 6 p.m. Schedules and standings will be updated on the league website located at www.teamsideline.com/edina. The practice field at Todd Park can be reserved by contacting the Parks & Recreation office at 952-826-0367. The playoff champion team will receive shirts and a \$35 gift card. Parks & Recreation will keep a list of interested players who want to play but do not have a team. Alcoholic beverages are not allowed on the field, in the dugout or by the field. No smoking on city property. The weather activity hotline phone number is 952-826-0368.

Registration Procedure

Register online at www.edinamn.gov/parks or fill out the registration form and submit with payment. Entries will be accepted on a first-come, first-served basis. Returning teams and resident teams may register from Jan. 25 to Feb. 3. Registration opens for everyone from Feb. 4 through March 25. We accept cash, check or credit card (Visa, MasterCard, American Express and Discover). The registration form and fee are due by Friday, March 25, 2016.

**If you have any questions, please contact Eric Boettcher at
952-826-0432, or e-mail eboettcher@edinamn.gov**

**2016 Edina Parks & Recreation Department
Adult Softball
Local League Rules**

ELIGIBILITY RULES:

1. The slow pitch and eligibility rules of the USSSA (United States Slo-Pitch Softball Association) and the MRPA (Minnesota Recreation and Park Association) will govern all play of the Edina Slow Pitch Leagues unless they are modified by Edina's "Local League Rules."
2. All players must be 18 years of age. A resident team is one where 90% of the roster live or work full time, year around in Edina before March 1, 2016. Teams that do not meet the 90% must pay the regular team fee. All teams that meet the resident requirement will get a discount of \$60.00 of the regular team fee.
3. Players who must meet the eligibility requirements and have moved or changed employment after March 1, 2016, may petition the Edina League Director. All players must be at least 18 years old by March 1, 2016.
4. All rosters must be in the Edina Parks & Recreation Department prior to your first league game. Non-compliance could result in forfeiture of games. Additions may be made to the team roster and submitted no later than 4:30 p.m., June 1, 2016. Players not entered on the roster will be ineligible to compete in games and will subject their team to forfeiture.
5. Corporate Teams
 - a) Teams must use players who are bona fide employees of their Edina firm working on a year around, full time basis in Edina. Full time implies standard work week for that industry plus receiving company benefits.
 - b) Once a player leaves the employment of the firm he/she is representing, he/she is no longer eligible to play, unless petitioned. Should there be a temporary playoffs, a player is eligible if he/she has established seniority. Industrial leagues are not intended for part-time or temporary employees.
6. To be eligible to play in a Region or State tournament, a player must have played in at least **four** league games.
7. Players may only play in one Edina men's and one co-rec league or one open league plus one over 35 league. To play in an over 35 league, player has to be 35 or older.
8. No uniforms are required.

GAME TECHNIQUES:

1. Managers are requested to have their lineups, first and last names of players and positions two minutes before game time. Each team is requested to keep a scorebook. The home team will be designated as the official scorer.
2. If a team wishes to go to the MRPA region or state tournament, they will pay their entrance fee to be announced at a later date.
3. In case of ties at the end of the season, the team or teams with the greatest number of victories against other teams involved in the tie would be used to break the tie. Next, the greatest

difference between runs scored less runs let in will be considered, first with teams involved in tie and second with all teams in your league. Finally, a coin flip. In a three or more way tie (in cases where there is no clear champion in head-to-head competition), ties will be broken by runs scored less runs let in, first with all three teams involved and second with all teams in the league.

4. In the Edina Adult Softball League, a team must have a minimum of *nine* (as opposed to ten as designated in the rule book) or more players to begin and continue a game. If a game is not started within five minutes of the official starting time, the team causing the delay will forfeit the game. A team starting with 11 players in their batting order may finish the game if someone is injured or must leave. However, they must have at least nine to finish the game.

2016 Home Run Rules:

Men's Open C League - Three (3) home runs hit per game

Men's Open D & Corporate Bronze Leagues - Three (3) home runs hit per game

Men's 35, & 45 & over Recreational League - Three (3) home runs hit per game

Co-Rec 11"/12" D League (male) - Two (2) home runs hit per game

*After a team has reached its limit of home runs hit, any fair untouched ball hit over the fence in that game is ruled out.

5. The use of masks is suggested for all catchers. Masks and chest protectors are suggested for women catchers. Masks are **strongly suggested** (no longer required) for all catchers wearing glasses, corrective or sun).
6. METAL SPIKES ARE NOT PERMITTED IN ANY LEAGUE.
7. All Edina leagues will use the 3 ball 2 strike rule with no courtesy foul. The batter is out on the 1st foul after the second strike.
8. In any games, if a team is ahead by 10 runs after 5 innings, 15 runs after 4 innings and 20 runs after 3 innings, the game will be considered completed.
9. All leagues will have single elimination playoffs.
10. As a guideline, unless there is a tie, 6:30 p.m. games cannot have an inning begin after 7:25 p.m.; 7:30 p.m. games can have no innings begin after 8:25 p.m.; 8:30 p.m. games cannot begin an inning after 9:25 p.m.; and 9:30 p.m. games can have no inning begin after 10:25 p.m. Games will be considered complete if played within above guidelines and five complete innings are played or if the home team is ahead after 4 1/2 complete innings). Teams that start their games late due to a previous game's delay will be given their entire hour to get their game completed. **NOTE:** No new innings will be allowed to begin after 10:40 p.m. at Van Valkenburg Park. The game shall be scheduled to be finished at another date.
11. CONTINUOUS BATTING ORDER - Teams may bat all players that show up for the game. Players do not have to play in the field if there are more than 10. There is free substitution for any player going in or out of the field at any time; however, batting order must remain the same. Once a starter player is taken out of the batting order, he/she may re-enter the game once, provided such player occupies the same batting position. See re-entry rule in the 2016 USSSA Rule Book. Co-Rec teams please see addendum for Co-Rec play. A maximum of 20 players may bat in the continuous batting order at a given time.

12. Pitching distance is **50'** for all leagues. Bases distance will again be **65'** for all leagues.
13. The **NO DIG RULE** is in effect for all league and playoff games. Any player digging out the batter's box will be called out.
14. A courtesy runner may be used in place of an injured player. The injured player must make it to first base, at which time the last person out, of the same sex, would become the injured player's courtesy runner. Once a player uses a courtesy runner, he or she must use one for the remainder of the game.
15. Each team will supply a first aid kit for their team.

POSTPONEMENTS:

1. On days when weather makes play doubtful, managers will be notified through the league website when games are cancelled by the league director. Managers can also call the Parks & Recreation office recorded number **952-826-0368 after 4:30 p.m.** for a recorded message concerning cancellations. We will update the message as changes occur.
2. Where playing conditions are questionable, games may be called off at the playing field by the umpire.
3. If a game has been postponed, it will be rescheduled if possible. Games will be continued from the point at which the game was called due to bad weather. ***Teams should realize make-up games may be scheduled on any available night of the week.***
4. If an official umpire fails to show up, managers should mutually agree on an umpire and play the game. Please notify the Parks & Recreation Office the next day of this situation and the game results.

PROTESTS:

1. Protests on violation of eligibility, rules or regulations may be initiated by teams. A protest must be filed in writing within 24 weekday hours of day of game. Proof of protest must be furnished by protesting team.
2. Protest on rule interpretation must be lodged at the time the infraction occurs. Both the umpire and the other manager should be made aware that the game is under protest and a careful study of circumstances should be made. Judgment calls (balls, strikes, traps etc.) are not eligible for protest.
3. Each protest must be accompanied by a deposit of \$25. If the protest is upheld the \$25 will be refunded, otherwise it will be deposited in the league fund.
4. The protest board is the Parks & Recreation Director and Recreation Supervisor.

PENALTY FOR INELIGIBLE PLAYERS:

1. If a player is found ineligible by either the Parks & Recreation Department or by protest, or if a team member receives a written citation or warning from the Edina Police for drinking in Edina parks, the maximum penalty could include:
 - a) Player(s) and manager may be suspended from all Edina athletic programs for one (1) year.
 - b) In the case of ineligible players, the team will forfeit the games played prior to date of infraction and if ineligibility is discovered during playoffs, the team shall be removed from the playoff tournament.

UMPIRE'S AUTHORITY:

1. Assaults and indignities to players or officials could result in suspension from participating in Edina Parks & Recreation Department league competition.
2. Any player fighting or throwing a punch will be ejected from that game plus the next. Second offense results in suspension from all Edina leagues for a minimum of one (1) year.
3. Umpires have authority to remove or ban a player and/or manager from the game and park should the situation warrant it.
4. No smoking on the playing field and in the dugout. The City of Edina does have a No Smoking ordinance in all parks.
5. The team manager will represent and be responsible for all actions of the team he represents during or after any game. Only the manager should address the umpire on judgment calls. The player may be suspended if he/she argues with the umpire.
6. Swearing or cursing can be grounds for ejection from the game and park.
7. Only players will be in the dugout.

Edina Parks & Recreation Department
Adult Co-Rec Softball
11"/12" Local League Rules

The League Director shall have the authority to interpret special situations as they arise. Each situation will be judged on individual merits. The current USSSA official softball rules will be enforced along with the following special local Co-Rec rules.

1. Any time a defensive player is switched from one position to another, he or she must be removed from the game for the remainder of that inning. Exception: one player must be designated a short fielder and this fielder may change positions without substitution as long as this fielder does not play in a position outside of the regular right or left fielder.
2. Players may re-enter the field as often as they wish; however, players removed from the game may re-enter only in their original batting order position. See re-entry rule in the 2016 USSSA Rule Book.
3. All Edina Co-Rec leagues may use the continuous batting order rule as outlined in rule #11 of the local league rules, under game techniques. Teams may bat any rostered player who shows up for the game. However, teams wishing to bat everyone must notify the other team before the game how many people will be in the batting lineup. These additional people may, but do not have to play in the field. Otherwise, for batting purposes, only consider the number of "players" in the field as required for the batting lineup. Men and women must alternate in the batting order. However, if more women are playing than men, women would be allowed to bat back to back. Men are not allowed to bat back to back at any time.
4. Courtesy runners will be allowed, men for men, women for women, but only in the event of an injury, and the courtesy runner must be the last person out and of the same sex.
5. If a man is walked, intentionally or otherwise, he will be awarded first and second base, and it is the offensive manager's option to have the next batter (woman) put on base also. She does not have to report to the batter's box but can be waived on to first base.
6. In **all** Edina Co-Rec leagues, no player from the defensive team, except for the pitcher, can be in front of the base lines until after the ball is hit. In other words, the shortstop, 1st, 2nd, and 3rd basemen must play behind the baselines until the ball is hit. Violation: No pitch.
7. A minimum of nine players is needed to start and continue a game. At no time shall the number of men in the game exceed the number of women in the game. In all Edina Co-Rec leagues, as few as one-man and eight women constitutes a legal Co-Rec team. Five men and four women is not a legal team (minimum of five women, four men).
8. When playing 10 in the field, defensive positioning in **all** Edina Co-Rec Leagues must be: two males and two females in the outfield and two males and two females in the infield other than the pitcher and catcher. The pitcher and catcher cannot be the same sex. In the case where a Co-Rec team has only nine players in the field, at least five of them must be females. In the case of only nine defenders (only four men in the field), no more than two men may play in either the outfield or infield other than pitcher or catcher. At all times (regardless if nine or ten defenders in the field), for pitcher and catcher, one or both must be a female. At no time may a team have a male catcher and a male pitcher at the same time, or female catcher and female pitcher.

9. Forfeit time is five minutes from scheduled game time.
10. Street shoes, tennis shoes, or rubber cleated shoes may be worn, but no metal spikes.
11. Women and men may wear gloves in all Edina Co-Rec leagues.
12. The Co-Rec league is a fun league. Avoid forfeitures whenever possible. If, as a team, you cannot attend a game, have the courtesy to inform the other team at the phone number listed on the schedule and the Parks & Recreation Department at 952-826-0367.
13. Unsportsmanlike conduct and unnecessary roughness will not be tolerated. As an example, when a woman is covering a base for a force play, a man should not slide or run into her with the sole purpose of taking her out of the play. However, a woman blocking the baseline should expect to take her knocks if there is an obstruction on her part.
14. Official pitching distance in Co-Rec Leagues is **50** feet. Base distance is **65** feet.
15. All Co-Rec leagues will use the 3 ball 2 strike count with no courtesy foul.

Tuesday Night Adult Co-Rec Softball
Edina / Hopkins-Minnetonka
League Rules

LEAGUE RULES:

Official rules enforced will be those in the USSSA Official Rule Book and the Minnesota Recreation and Park Association State Tournament Rules and Guide Book. The following are Hopkins-Minnetonka rule exceptions:

1. A minimum of eight players are required to play a league game. Games will start precisely as scheduled when a team has eight players. A team may not have more men on the field than women. A five-minute grace period will be granted to teams playing in the first scheduled game of the night. All other games will start as scheduled with no grace period. A player must be on the field ready to play at the scheduled game time to be considered one of the eight players or the game will be ruled a forfeit. In the case that a team does not have the minimum number of players needed to start the game, they must inform the umpire that they will be forfeiting but will be permitted to pick up players in order to play a scrimmage. The scheduled umpire will be the game official. An umpire will not officiate a game forfeited due to the ejection of a player.
2. Games are limited to one hour in length. Tie games will stand as a tie with each team receiving ½ a win and ½ a loss. A minimum of four innings or 40 minutes is required for a regulation game. Games not of regulation length due to interruptions by rain, darkness or protest, will be rescheduled and continued from the time of interruption. Teams must make their best effort to field the same team as the original game.
3. Run Rules:
 - a. Games will be automatically terminated when a team is 10 or more runs ahead after five innings, 15 or more runs ahead after four innings, and 20 or more runs ahead after two innings.
 - b. Flip-Flop Rule - When the visiting team has reached the run rule by the end of the inning prior to the run rule going into effect, the home team remains at bat and becomes the visiting team. If the new visiting team does not score enough runs to reduce the run difference below the designated amount, the game is over. If the team does score enough runs, the game will proceed as normal. If the situation reverses, the teams flip-flop again.
4. Men and women must alternate in the batting order. Teams, after notifying their opponent, may use the Round Robin batting provided that the batting order alternates between men and women. A team must inform the other team before the game how many people will be in the rotation. These additional players may take the field, but are not required to do so. A team with an unequal number of men and women participating in the game may still use Round Robin batting by having a separate batting order for men and women, but they must still alternate between men and women.
5. When a female is at bat, all four outfielders (no short-fielders allowed) must be in a position behind an imaginary or marked line, which is 70 feet behind each base, until the ball is hit. All infielders must line up behind the baseline until the ball is hit. If there is a violation of this rule and an out is made, the batter will be given credit for a single or may choose to hit again.
6. All leagues will use a three-ball/two-strike count with one courtesy foul (dead ball) for league games. If the courtesy strike is hit foul, the ball is dead and runners may not advance.

7. When a male batter is walked, he will be awarded first and second base. The female batter who follows has the option to bat or receive an automatic walk.
8. All leagues will be allowed to use limited free substitution. Any player substituted for may re-enter the game, but only at a defensive position, and only for the person who replaced them. Removed players must remain out of the game for at least one inning (6 outs). A player may also re-enter the game if, due to an injury, a team would otherwise have fewer than 10 players
9. If a team is forced to play with less than 10 players as a result of the ejection of a player for unsportsmanlike conduct, the ejected player will be considered an out when it becomes their turn in the batting order. A team will not be penalized if they have a legal substitute for this player, or if the player is forced to leave a game due to injury or other circumstance.
10. Courtesy runners will be allowed (men for men, women for women), but only in the event of an injury. This must be the person of the same gender who has made the team's last out.
11. Teams are limited to two home runs per game (on fenced fields). Home runs over the limit are considered an out. Fair balls hit over the fence at Maetzold Field will be considered a ground rule double.
12. Teams that hit homeruns or foul balls over the fence must send a player to retrieve the ball and return it to play.
13. Defensive players may not switch positions during an inning unless there is a pitching change or injury resulting in a player substitution. Players may not physically overlap one another before the ball is hit. Fielding positions can only be changed between innings or whenever the lineup is altered for a pitching substitution.
14. No player is allowed to disrupt the solid materials within the confines of the batter's box. Loose material may be spread with the foot, but no digging will be permitted. On the first offense, the umpire will warn the batter and the team. On each subsequent offense by any member of the team, the batter will be declared out.
15. Pitchers will be allowed to deliver the ball from a distance of 50' (pitching rubber) and up to 56' provided they stay within the dimensions of the rubber. The pitcher still must present the ball and pause before making their delivery.
16. Only rostered players and managers, as well as one bat person and one scorekeeper, are allowed on a team's bench during the game. No pets allowed.
17. It is the responsibility of the home team to supply a new ball and keep the official score. The visiting team must supply a good used ball for each game.
18. A list of legal bats can be found at www.ussa.com. The listed bats are legal to use in the Hopkins-Minnetonka leagues. Any bats not listed are not legal in any USSSA program. Players attempting to use illegal bats may be suspended from the league.
19. If a player develops bleeding during a game, the player must be removed from play until bleeding is controlled and dressed. In this case, the player may leave the game and return without penalty.

Game time will not be stopped for injuries. It is the responsibility of the teams to bring first aid supplies to the field.

20. Umpires will determine if a player's physical condition and attire will enable them to be allowed to participate in a league game.
21. Should an umpire not show up for a game, teams should appoint a volunteer umpire, if possible. The volunteer umpire will be paid and the game will count. In this case, the game results must be phoned into the Program Manager at 952-939-8357 along with the name and phone number of the volunteer.
22. Batting practice is not permitted at Big Willow #5 or #6 or on the soccer field.
23. Big Willow Park closes at 10:30 p.m. Games will end and field lights will be shut off by this time.
24. Smoking is allowed on city property, however it is not allowed on the playing field or in the dugouts.
25. If a team withdraws from the league prior to May 9, their past record will be canceled and will not count toward their opponent's record.
26. Teams finishing in 1st place in each league will receive league champion t-shirts and will have 50% of the region or state tournament fee paid for by the league (if they have registered for the tournament).
27. If two or more teams are tied for the league championship at the end of the season, the league champion will be awarded to the team with the best head-to-head record. Co-champions will be named if two teams are still even. In the instance that one team has played more games than another, final standings will be determined by overall winning percentage.
28. Teams forfeiting a game are assessed a \$20 forfeit fee if the forfeit is not reported to the Program Manager by 3 p.m. on the day of the game. If a fee is assessed to a team, the team's manager will be notified and payment must be made to the Recreation Services office by 12 p.m. on the team's next game day. Failure to pay by this time results in another forfeit. Any team with three forfeits will be dropped from the league.
29. League scores and standings will be updated and posted weekly on the City of Minnetonka website – www.eminnetonka.com.
30. In the case of ties in the standings at the end of the season, the tie breakers are as follows: 1) Win/Loss Record; 2) Head to Head; 3) Run differential (of tied teams); 4) Total runs for the season

PLAYER CONDUCT:

1. Alcohol/Beer: There shall be no alcoholic beverages, including beer, at any City of Edina parks, City of Minnetonka parks, Hopkins School District facilities, or Minnetonka School District facilities. This includes the playing field, bleachers, and parking lot area. Do not bring alcohol to these locations. The game officials have been instructed to stop the game until alcohol has been removed from the area, even if it belongs to spectators. Players may not drink any alcoholic

beverages before or during the game. If the umpire detects alcohol on the breath of a player, the player will be expelled from the game.

31. Beer and wine is permitted in Hopkins Central Park, but only to teams having first obtained an approved Alcohol Permit. In these cases, alcohol is restricted to the picnic area only. No glass bottles are allowed in Hopkins parks and no alcohol is permitted in the parking lot or in the park after 10 p.m. Alcohol permits can be obtained through the Recreation Services office by calling 952-939-8203. The permit fee is \$25 and applicants must provide a copy of a form of state issued government identification with their application.
2. The conduct of teams playing in Hopkins-Minnetonka Recreation Services leagues must be above satisfactory. Managers must set examples of fair play and sportsmanship for their players. The Hopkins-Minnetonka Player Code of Conduct is as follows: *“At no time shall any person lay a hand on, shove, strike, use abusive language, or threaten an official of the Hopkins-Minnetonka Recreation Department on park or school property.”* Such incidents will require persons to be suspended until the Program Manager considers the case. Maximum penalty shall be suspension from local league play for one season or up to suspension for life. The umpire’s authority at a game shall not be questioned. They have been instructed to enforce the league rules. The umpire has the authority to remove a player, coach, or manager from the game for violation of the rules. Players removed from the game for unsportsmanlike conduct will not be allowed to compete in the following game and a \$20 conduct violation fee will be assessed. A second ejection from a game by any one player will result in suspension for the remainder of the season.
3. Profanity on or around the playing field, even casual profanity, is not permitted. It is sufficient grounds for expulsion from the premises. Casual profanity pertains to expletives not necessarily directed towards an umpire or player, but made out of frustration for a bad play. In these cases, if the offending team is at bat and the player uttering the profanity has made an out, the following player will also be declared out. If the profanity is made by a defensive player, the first player to bat in their half of the inning will be declared out.
4. Please be respectful of the game facilities and remove all litter from your team’s bench and the surrounding area before leaving the game site.

PROTESTS:

1. Notification of intent to protest must be made to the umpire immediately before the next pitch or the protest will be invalid.
2. Protests on rules of the game will not be considered unless they in some way affect the outcome.
3. Legitimate protests must be made in writing within 24 hours after the scheduled time of contest. A \$20 deposit is required for each protest filed. If the protest is won, the protesting team will be refunded the deposit.
4. If you have any questions, please contact Ann Davy: adavy@eminnetonka.com, or call 952-939-8357.

2016 Edina Parks & Recreation Department Adult Softball Team Registration

To be eligible to participate in the Edina Parks & Recreation Adult Softball league, please fill out and return by **4 p.m., Friday, March 25, 2016** with team registration fee. Register online at www.edinamn.gov/parks or send to:

Eric Boettcher, Recreation Supervisor
Edina Parks & Recreation Department
4801 West 50th Street
Edina, MN 55424

PLEASE NOTE: All resident teams receive a discount of \$60.00 per team of the team fee.

<u>League #</u>	<u>Single Game League Day and Description</u>	<u>Start Times</u>	<u>Team Fee</u>
1. ____	Wed. Men's Open Recreational (Class C)	6:30, 7:30, 8:30 & 9:30p	\$500
2. ____	Thur. Men's Open Recreational (Class D)	6:30, 7:30, 8:30 & 9:30p	\$500
<u>35 AND OVER LEAGUE Single Game</u>			
3. ____	Wed. 35 and Over (Class C)	6:30, 7:30, 8:30 & 9:30p	\$500
4. ____	Wed. 35 and Over (Class D)	6:30, 7:30, 8:30 & 9:30p	\$500
<u>11"/12" CO-REC LEAGUES</u>			
5. ____	Combo League with Hopkins-Minnetonka Tue. 11"/12" Co-Rec League (Class C and D)	6:30, 7:30, 8:30 & 9:30p	\$585
<u>Edina Co-Rec League</u>			
6. ____	Thur.11"/12" Co-Rec League (Class D)	6:30, 7:30, 8:30 & 9:30p	\$540
<u>Men's Double Header League</u>			
7. ____	Mon. Men's Open Recreational (class C)	6:30, 7:30, 8:30 & 9:30p	\$740
8. ____	Mon. Men's Open Recreational (class D)	6:30, 7:30, 8:30 & 9:30p	\$740
9. ____	<u>New Friday Co-Rec (7 Games Season)</u> League Starts Friday, June 3	6:30, 7:30, 8:30 & 9:30p	\$360

Women's leagues are offered at Hopkins-Minnetonka Recreation. Call 952-939-8354 for information.

PLEASE PRINT!!

Team Name _____ Team Manager _____

Street Address _____ Apt. or Suite # _____

City _____ Zip _____ Phone (H): _____ Phone (D): _____

Email address _____ (This information will be used to email you communication.)

If you do not want your email address used, check here _____

Was your team in an Edina league last year? ___yes ___no; If yes:

Team name: _____ Day _____ Time _____ League _____

Payment must accompany registration.

You can use your credit card for your registration fee:

__ Visa __ Master Card __ AMEX __ Discover Number: _____ Exp. Date: _____

Amount to be charged: \$ _____ Signature: _____

Please note: Teams are not considered registered until team registration form and fee are submitted.