



CAMPAIGN FINANCIAL REPORT

(All of the information in this report is public information)

Name of candidate, committee or corporation BOB STEWART For Edina

Office sought or ballot question City Council District _____

Type of report: Candidate report Campaign committee report Association or corporation report Final report
Period of time covered by report: from 10/24/14 to 12/4/14

CONTRIBUTIONS RECEIVED

Give the total for all contributions received during the period of time covered by this report. Contributions should be listed by type (money or in-kind) rather than contributor. See note on contribution limits on the back of this form. Use a separate sheet to itemize all contributions from a single source that exceeded \$100 during the calendar year. This itemization must include name, address, employer or occupation if self-employed, amount and date for these contributions.

CASH \$ 5,384.82 TOTAL CASH-ON-HAND \$ -5.00
IN-KIND + \$ -
TOTAL AMOUNT RECEIVED = \$ 5,384.82

DISBURSEMENTS

Include the amount, date and purpose for all disbursements made during the period of time covered by report. Attach additional sheets if necessary.

Date	Purpose	Amount
10/27/14	BANNERS & ELECTION SIGNS (YARD)	1847.17
11/24/14	Paypal FEES	58.20
11/13/14	POST CARDS	5552.30
11/28/14	GRAPHIC DESIGN	682.84
11/29/14	BANK FEES	13.00
	TOTAL	\$ 8,153.51

CORPORATE PROJECT EXPENDITURES

Corporations must list any media project or corporate message project for which contribution(s) or expenditure(s) total more than \$200. Submit a separate report for each project. Attach additional sheets if necessary.

Project title or description _____

Date	Purpose	Name and Address of Recipient	Expenditure or Contribution Amount
		TOTAL	

I certify that this is a full and true statement. [Signature] Date 12/4/2014

Signature

Date

Printed Name EDWARD C. KAMMEYER Telephone 952-913-0800 Email (if available) _____

Address 6900 RIDGEVIEW DRIVE, EDINA, MN 55439

For Office Use Only: Name Bob Stewart Office Council Member Report Candidate Report